



2013-2017 Xcel Code of Points – Errata

Posted 3/3/14

All errata posted through Feb. 3, 2014 are included in the 2nd edition printing of the Xcel Code of Points.

Date added to Errata	1 ST Edition Pg #	2 nd Edition Pg #	Event	Correction/Addition
1/19/14	94		BB	4. Leaps & Jumps: Silver split angle figure – change “NO Value Part” to “NO Special Requirement” as it is in figures for the other divisions.
1/19/14	121		BB	#5.305 Delete “[2 sec]”
1/19/14	122		BB	#5.106, 5.206, 5.306, 5.307 Delete “[2 sec]”
1/19/14	123		BB	#5.208 Delete “[2 sec]” See pg 95, H, 2 for handstand clarification.
1/19/14	141		FX	Examples for Bronze Floor: Fulfills SR #1 & #2 – 1 st example, change “flic-flac” to “rebound, backward roll”. 1 st Pass – Round-off, rebound, backward roll
2/3/14	10-12		Charts	UB, BB & FX: Left column-Difficulty Restrictions After “Unallowable Skills 0.5 deduction” add “ off SV ”
2/3/14	16		V	Silver Division: Under Support phase: change 2 nd deduction to 2.00 - Head contacting the table in sup/ort phase (includes 0.50 deduction for extreme arm bend)
2/3/14	17		V	Gold & Platinum: Vault chart-1st column heading, change to Xcel Code #
2/3/14	18		V	Diamond: Vault chart-1st column heading, change to Xcel Code #
2/3/14	19		V	Under Support phase: Poor Technique: 4 th deduction: Alternate repulsion...change from 0.30 to 0.20
2/3/14	31		UB	Left column-Difficulty Restrictions After “Unallowable Skills 0.5 deduction” add “ off SV ”
2/3/14	35		UB	G. 1.a 3) a) add “ from SV ” after “Deduct 0/.50” Same change for G. 2. a. 3) a) & G. 3. a. 3) a)
2/3/14	36		UB	G. 4. a. 2) a) and G. 5. a. 2) a) add “ from SV ” after “Deduct 0.50”
2/3/14	85		BB	Left column-Difficulty Restrictions After “Unallowable Skills 0.5 deduction” add “ off SV ”
2/3/14	92		BB	D. All acro skills must start and finish on the beam to receive: change “VP” credit” to “ SR ” credit
2/3/14	92		BB	E. 1. a. 3) a) add “ from SV ” after “Deduct 0.50” Same change for E. 2. a. 2) a)
2/3/14	93		BB	E. 3. a. 2) a), E. 4. a. 2) a) and E. 5. a. 2) a) add “ from SV ” after “Deduct 0.50”
2/3/14	101		BB	Very Large Faults: 4 th deduction 0.50 – Spotting assistance <u>upon landing</u> - add “ an element or ” a dismount 5 th deduction 0.50 – Add “ Spotting assistance during an element or a dismount ” – Do not award VP or SR
2/3/14	119		BB skills	See replacement page- removed Group 4 Waves elements from this page
2/3/14	120		BB skills	See replacement pages-moved Group 4 elements from page 119 to 120 and removed Group 5 elements from this page.

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2/3/14	139		FX	Left column-Difficulty Restrictions After "Unallowable Skills 0.5 deduction" add " off SV "
2/3/14	148		FX	D. 1.a 3) a) add " from SV " after "Deduct 0.50" Same change for D. 2. a. 3) a) & D. 3. a. 3) a)
2/3/14	149		FX	D. 4. a. 2) a) and D. 5. a. 2) a) add " from SV " after "Deduct 0.50"
2/3/14	156		FX	Very Large Faults: 4 th deduction 0.50 – Spotting assistance during an element –add " Do not award VP or SR " Add 5 th deduction 0.50: Spotting assistance upon landing an element-Award VP & SR
2/26/14	11 & 85	11 & 87	BB Chart	In Bronze Clarifications box: Add to Cross split jump (<i>any split angle</i>) Add " Cross " before Straddle jump and add (<i>any split angle</i>)
2/26/14	12 & 139	12 & 143	FX Chart	In Bronze Clarifications box: Add "Straddle jump & Side leap (60° - 180° or more) = "A" VP.
2/26/14	87	89	BB	II. A. 2. B. add " Cross " before Straddle jump
2/26/14	102	105	BB	Additional "A" Value Part Skills: Add " Cross " before Split jump. Change (no min. degree) on all three elements listed to (<i>any split angle</i>)
2/26/14	141	145	FX	II.A. 2. Add <i>c. Straddle jump (60° - 180° or more) = "A" VP</i> <i>d. Side leap (60° - 180° or more) = "A" VP</i>
2/26/14	148	152	FX	D. 1. Bronze Division – Restrictions, a., 1) add bullet: Exception: Straddle jump and Side leap (60° - 180° or more) = "A" VP.
2/26/14	157	161	FX	Additional A skills under Bronze Division: Group 1: Leaps, Jumps & Hops: Side leap and Straddle jump - change (min. 60°) to (60° - 180° or more)